

1. All solo competitors entering any competition sanctioned by the SPBA **MUST** have an Official Grading Card, stating their name and grade. This card may be requested at any time by the contest committee, or the adjudicator. Pipers and drummers who do not have a card may obtain one by applying to the Grading Committee.
2. Players are eligible to compete up to the grade above theirs as stated on their card. Should a player play up and win, he/she will be immediately upgraded to that level **IF** the grade above his/her actual grade had at least three competitors in that grade competing on that day.

3. **Solo Piping and Drumming:**

- a) Please refer to *Appendix A – Music Requirements* for a complete listing of events recommended for solo competitions.
- b) It is up to the discretion of the competition committee to select what solo events they will offer. The solo events will be selected from *Appendix A – Music Requirements*.
- c) Sanctioned contests may offer other piping and drumming events as they wish. However, the format of these events must be approved by the Association **FIRST** in order to ensure fairness.

- d) The number of prizes awarded shall be based on the number of competitors who begin their performance. Prizes shall be awarded as follows:

Fewer than 3 competitors	- one (1) prize
3 competitors	- two (2) prizes
4 to 10 competitors	- three (3) prizes
11 to 15 competitors	- four (4) prizes
16 to 20 competitors	- five (5) prizes
21 and over competitors	- six (6) prizes

- (e) In determining the aggregate awards for solo events at a specific competition, points shall be awarded as follows:

Number of competitors Who Played in an Event	Number of Placings That Earned Points	Placings	Points Assigned
1	1	1st	88
2	1	2nd	56
3	2	3rd	38
4	3	4th	25

5	4	5th	16
6	5	6th	10
Greater than 6	6		

(f) Ties for aggregate solo awards shall be broken according to the following order:

- Highest Grand Aggregate points in Piobaireachd events.
- Highest Grand Aggregate points in March, Strathspey & Reel events.
- Highest Grand Aggregate points in 2/4 March events.
- Highest Grand Aggregate points in Quick March events.

4. **Up-grading:** At the conclusion of the contest season, overall results for the year will be tabulated and overall aggregate winners for all grades will be determined based upon the points system listed above. The Grading Committee shall review these overall results and make a decision on whether a solo competitor is to move up for the following competition season.
5. **Down-grading:**
 - a. There will be no down-grading, except by application.
 - b. When a piper or drummer has been upgraded, and no points are earned in the following **TWO** years at sanctioned competitions, that piper may **APPLY** to be downgraded.
6. Amateur pipers and drummers who voluntarily elect to compete in any open contest where cash prizes are awarded will be graded as professional if they accept a cash prize. If they compete, but decline the cash prize, they will retain their amateur standing.

Last Revision: April, 2007, February 2011

Saskatchewan Pipe Band Association

Music Requirements for Piping, Drumming, and Pipe Band Competitions

Music events, with the Common Event Numbers, are listed in order of preference

INDIVIDUAL PIPING	INDIVIDUAL SIDE DRUMMING
Beginner (on Practice Chanter) 101 Any March (2 parts) 102 Slow Air (minimum two parts, repeats to be observed) 103 2/4 March (2 parts of March) 104 6/8 March (2 parts of March) 105 4/4 March (2 parts of March)	Beginner (on Practice Pad) 201 Any March (2 parts) 202 2/4 March (2 parts) 203 6/8 March (2 parts) 204 4/4 March (2 parts) 205 3/4 March (2 parts)
Grade 5 111 2/4 March (2 parts) 112 Slow Air (minimum two parts, repeats to be observed) 113 6/8 March (2 parts) 114 4/4 March (2 parts)	Grade 5 211 2/4 March (2 parts) 212 6/8 March (2 parts) 213 4/4 March (2 parts)
Grade 4 121 2/4 March (4 parts of march, two parted tunes permitted) 122 Piobaireachd (ground only) 123 6/8 March (4 parts of march, two parted tunes permitted) 124 Slow Air (minimum two parts, repeats to be observed)	Grade 4 221 2/4 March (four parts only) 222 6/8 March (four parts only) 223 4/4 March (four parts only)
Grade 3 131 2/4 March (minimum four parts) 132 Strathspey & Reel (minimum four parts each) 133 Piobaireachd (submit one) 134 Jig (minimum four parts) 135 6/8 March (minimum four parts) 136 March, Strathspey & Reel (each tune minimum four parts)	Grade 3 231 2/4 March (minimum four parts) 232 6/8 March (minimum four parts) 233 Jig (minimum four parts) 234 Strathspey & Reel (each tune minimum four parts) 235 March, Strathspey & Reel (each tune minimum four parts)
Grade 2 141 March, Strathspey & Reel (submit two marches, one strathspey and one reel, each tune minimum four parts each) 142 Piobaireachd (submit two tunes) 143 Jig & Hornpipe (minimum four parts each) 144 Jig (submit two tunes, each tune minimum four parts) 145 6/8 March (minimum four parts) In place of Event 141, the following two events can be offered: 146 2/4 March (submit two tunes, each tune minimum four parts) 147 Strathspey & Reel (minimum four parts each)	Grade 2 241 March, Strathspey & Reel (each tune minimum four parts) 242 Hornpipe & Jig (each tune minimum four parts) 243 2/4 March (minimum four parts) 244 Strathspey & Reel (each tune minimum four parts)
Grade 1 151 March, Strathspey & Reel (submit 2 of each tune, min 4 pts. ea) 152 Piobaireachd (submit three tunes) 153 Jig and Hornpipe (submit two of each tune, min. 4 pts. each) 154 Jig (submit two tunes, selected tune to be played twice through time permitting, each tune minimum four parts) 155 6/8 March (submit two tunes, each tune minimum four parts) In place of Event 151, the following two events can be offered: 156 2/4 March (submit two tunes, each tune minimum four parts) 157 Strathspey & Reel (submit two of each tune, min. 4 pts. each)	Grade 1 251 March, Strathspey & Reel (each tune minimum four parts) 252 Hornpipe & Jig (each tune minimum four parts) 253 Drum Solo (two to four minutes on a pipe band snare drum without accompaniment) 254 2/4 March (minimum four parts) 255 Strathspey & Reel (each tune minimum four parts)
Professional 161 March, Strathspey & Reel (submit 4 of each tune, min 4 pts. ea) 162 Piobaireachd (submit four tunes) 163 Jig and Hornpipe (submit three of each tune, min. 4 pts. each) 164 Jig (submit four tunes, selected tune to be played twice through time permitting, each tune minimum four parts) 165 6/8 March (submit three tunes, play two, min. 4 pts. each) In place of Event 161, the following two events can be offered: 166 2/4 March (submit four tunes, each tune minimum four parts) 167 Strathspey & Reel (submit four of each tune, min. 4 pts. each)	Professional 261 March, Strathspey & Reel (submit 2 sets, min. 4 pts. each) 262 Hornpipe & Jig (submit two sets, min. 4 pts. each) 263 Drum Solo (three to five minutes on a pipe band snare drum without accompaniment)
Adult 171 2/4 March (minimum four parts) 172 Slow Air (minimum two parts, repeats to be observed) 173 6/8 March (minimum four parts) 174 Piobaireachd (ground and one variation)	INDIVIDUAL TENOR DRUMMING Novice 341 2/4 March (four parts only) 342 6/8 March (four parts only) 343 4/4 March (four parts only) Intermediate 351 2/4 March (minimum four parts) 353 6/8 March (minimum four parts) 352 Strathspey & Reel (each tune minimum four parts) Open 361 March, Strathspey & Reel (each tune minimum four parts) 362 Hornpipe & Jig (each tune minimum four parts) 363 Medley (3-6 minutes)
	INDIVIDUAL BASS DRUMMING Novice 441 March, Strathspey & Reel (each tune minimum four parts) Open 451 March, Strathspey & Reel (each tune minimum four parts) 452 Medley (3-6 minutes)
	DRUM MAJORING Open 551 Dress, Deportment & Flourishing

PIPE CORPS**DRUM CORPS**

Grade 5 611 Quartet - Quick Marches Medley (a 2 min. 45 seconds to 4 min. 30 seconds selection of Quick Marches, any time signature)	Grade 5 710 Fanfare (3-5 minutes)
Grade 4 621 Medley (3-5 minutes) 622 Quick Marches Medley (a 2 minutes 45 seconds to 4 minutes 30 seconds selection of Quick Marches, any time signature)	Grade 4 721 Fanfare (3-5 minutes)
Grade 3 631 Quartet - March, Strathspey & Reel (minimum 4 parts each) 632 Quartet - Medley (3-5 minutes)	Grade 3 731 Fanfare (3-5 minutes)
Grade 2 641 Quartet - March, Strathspey & Reel (minimum 4 parts each) 642 Quartet - Medley (4-6 minutes)	Grade 2 741 Fanfare (3-5 minutes)
Grade 1 651 Quartet - March, Strathspey & Reel (minimum 4 parts each) 652 Quartet - Medley (4-6 minutes)	Grade 1 751 Fanfare (3-5 minutes)

PIPE BANDS

Grade 5 811 Quick Marches Medley (a 2 minutes 45 seconds to 4 minutes 30 seconds selection of Quick Marches, any time signature)
Grade 4 821 Medley (3-5 minutes) 822 Quick Marches Medley (a 2 minutes 45 seconds to 4 minutes 30 seconds selection of Quick Marches, any time signature)
Grade 3 831 Medley (3-5 minutes) 832 March, Strathspey & Reel (each tune minimum four parts)
Grade 2 841 Medley (4-6 minutes) 842 March, Strathspey & Reel (submit two sets, min. 4 pts. each)
Grade 1 851 Medley (submit two medleys, each medley 5-7 minutes) 852 March, Strathspey & Reel (submit two sets, min. 4 pts. each)